

BASA RULES OF SOCCER

<u>AGE</u>	<u>BALL SIZE</u>	<u>GAME LENGTH</u>	<u># OF PLAYERS</u>
U-6	#3	8 min. quarters	3 - no goalies
U-7	#3	10 min. quarters	5 - 1 must be goalie
U-9	#4	.25 min. halves	7 - 1 must be goalie
U-11	#4	.25 min. halves	8 - 1 must be goalie
U-12	#4	.25 min. halves	9 - 1 must be goalie
U-14	#5	.30 min. halves	11 - 1 must be goalie

PRE-GAME ROUTINE

- Referees, coaches and their teams should arrive 15 minutes before game time so that every game will begin on time. As coaches, you must notify the parents of the 15 minute early arrival. This is especially important in bad weather as players need more time to prepare.
- Make sure that you are in the coaching area on the correct side of the field before the start of the game. (Refer to the field map in Section I.)
- Home team (red) supplies the ball; visiting team (white) calls the coin toss.
- Please initial the game card when your team is checked in.
- Have your captains ready for the coin toss 5 minutes before kick-off.
- A non-rostered player violation will result in a forfeit for that team.

10 MINUTE WINDOW RULE

- Teams not ready for kick-off at game time will be allowed a 10 minute window. If your team is not ready after 10 minutes, your team will forfeit and a “scrimmage game” will be played in the amount of time left in your regularly scheduled game time.
- If the “late” team is ready to play before the 10 minute window has expired, that time will be deducted from the playing time at the end of each half. The referee will advise you of the revised time frame at the start of the game.

COACHING AREA / may NEVER cross mid-field

- Both teams will stand on the same side of the field, in clearly marked coaching boxes, as indicated on map. Parents and spectators will stand on the other side of the field, except at the U6 level.
- A verbal warning will be given if a player or coach steps onto the field during live action, a caution card will be given next, then a “send-off”. Out of sight, out of sound.
- Coaches or subs may not approach a referee on the field during dynamic play, for any reason.
- No more than 3 coaches are allowed on the sidelines.

PLAYING TIME

U-6, U-7, U-9 & U-11:

- 50% of total game time minimum.

U-12 & U-14:

- Based on practice attendance, participation and game attendance.

SUBSTITUTION

U-6:

- On the fly - Coach calls player off and once he reaches sideline, other player comes in.
- An injured player must come off the field of play. If any player is bleeding, they must come off the field and may re-enter the game as a substitution in that quarter..

U-7 & U-9:

- On the fly - Coach calls player off and once he reaches sideline, other player comes in.
- An injured player must come off the field of play. If any player is bleeding, they must come off the field and may re-enter the game as a substitution in that quarter..

U-11, U-12 & U-14:

- Prior to throw-in by either team; prior to a goal kick, by either team; after a goal by either team; after an injury, by either team, when the referee stops the play; at half time.
- An injured player must come off the field of play. If any player is bleeding, they must come off the field and may re-enter the game as a substitution.
- Referee must be notified of all substitutions.

PLAYER EQUIPMENT

- A player cannot wear anything dangerous. (Rings, earring, bracelets, watch, etc.)
- Players may wear gloves and stocking caps in cold weather.
- A player **MUST** wear shin guards under their soccer socks.
- Only molded soccer cleats or gym shoes (NO BASEBALL CLEATS)
- The goalie shirt must be a different color than red or white.
- Glasses may be used at the player's and parent's liability. An eyeglass waiver must be signed by a parent or guardian before the player is allowed to play while wearing street glasses. The coach must have this waiver available at all games.

THE REFEREE

- The referee is the only person who can make calls, with no interference from a coach, player, parent, or spectator.
- The coach is responsible for the behavior of his players and parents.

ZERO TOLERANCE RULE

- BASA referees will not accept the slightest abuse (verbal or otherwise), unsportsman-like conduct, or dissent by gesture, from any participant. That behavior will be considered a "red card" offense and an immediate "send-off", out of sight, out of sound. The two minute warning applies here.

RED & YELLOW CARDS / 2 MINUTE "SEND-OFF"

- The purpose of the "red card" is to eliminate any advantage gained by a player or coach by means of intentional violent conduct or serious foul play, verbal abuse or dissent, distraction of the referee by a team's observers or family members, or a second violation of U.S.S.F. rules after a caution was issued.
- The purpose of a "yellow card" is to indicate when a player has committed misconduct, as defined by FIFA Laws.

- The “red card” is the most serious infraction of U.S.S.F. rules and will have a prompting impact on both the players and the coaches when issued. A “red card” is an automatic one game suspension for the next played game, including tournaments, in addition to the “send-off” for the remainder of that current game. A “send-off” requires that person to leave the field of play, **out of sight, out of sound**, within 2 minutes. If that 2 minute warning is not complied with, the game will be forfeited by the team in violation.
- A “send-off” does not allow any opportunity for the player or coach to discuss or debate the matter nor to continue unacceptable behavior. The referee will show the “red card” in as quiet a manner as they can. Accept it not as a “personal issue”, but just a violation of the laws.
- The referees do “listen” to a fair amount of minor dissent on the field and they have been instructed to first make their point by a verbal warning.
- Two “red cards” or 4 “yellow cards” in a 365 day time frame will prohibit that player or coach from participating in any BASA sponsored league event or game for a period of one year from the date of the last violation.
- The coach is responsible for his or her team’s observers, and if an observer warrants a “red card”, that violation applies to the acting coach and both the offender and the coach must leave the field (out of sight, out of sound).
- All issued cards are final and will not be retracted. However, if you have a question about a card you received, please see the Senior Referee in charge at the concession area.

KICK-OFF

- A kick-off is taken at the center spot. All players must be on their own side of the field.
- The ball must go forward into the opponent’s half of the field and is in play when it has gone the distance equal to one full turn of the ball.
- The player kicking off must not play the ball again until it has been played by another player.
- A goal can be scored from a kick-off, except at U6 & U7 where all dead balls are indirect.

U-7, U-9 & U-11:

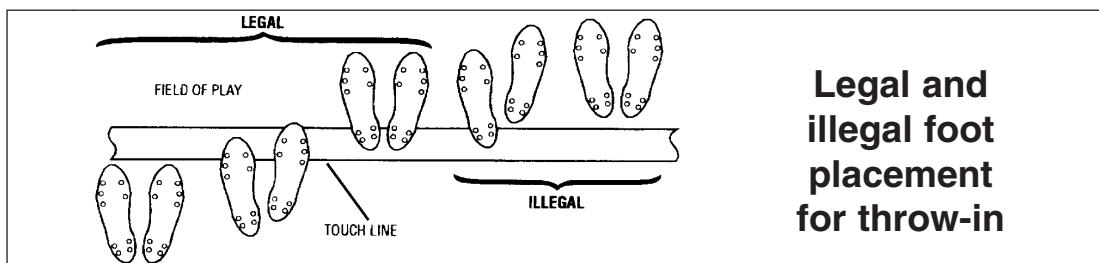
- Opposing players must be at least **8 yards** from the ball (outside the center circle.)

U-12 & U-14:

- Opposing players must be at least **10 yards** from the ball (outside the center circle.)

THROW-IN

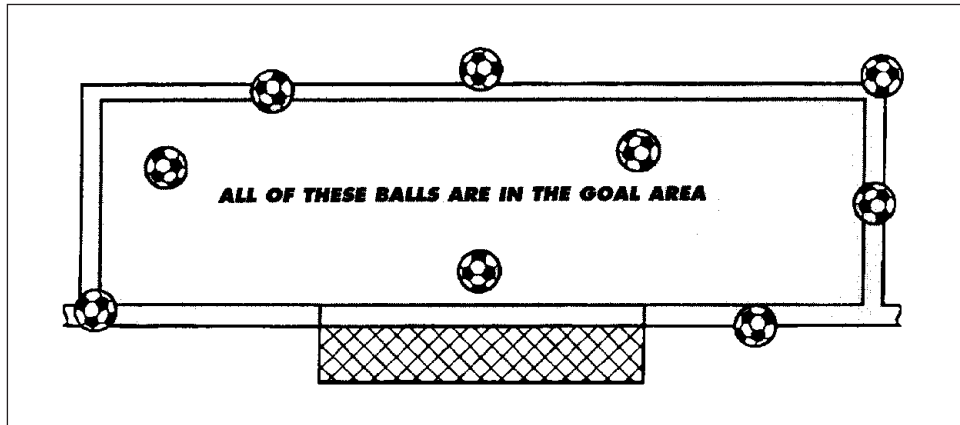
- No throw-ins for U6 and U7. Restarts will be kick-ins.
- Throw-ins are awarded to the team that did not touch the ball last before it went out of bounds.
- Both feet must be on the ground, feet must be behind the side line, and the ball must be thrown with both hands equally in one continuous movement from the back of the head and over the top of the head. The throw-in should be taken from the spot indicated by the referee.
- The goalie cannot pick up a throw-in.



**Legal and
illegal foot
placement
for throw-in**

GOAL KICK

- A goal kick is taken by a player after the ball goes out of play past the goal line when last touched by an attacking player.
- The ball must leave the penalty area before being played.
- A goal may be scored from a goal kick, except at U6 & U7.



Ball placement for goal kick by defending team within own goal area

CORNER KICK

- A corner kick is taken by the attacking team after the ball goes out of play past the goal line when last touched by a defending player.
- The corner kick is taken from the corner arc on the side of the field where the ball went out.
- A corner kick is a direct kick.

U-6:

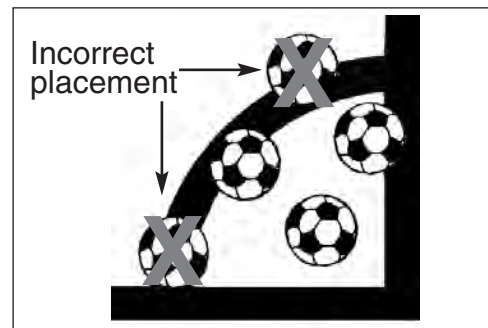
- Opponents must be at least **4 yards** from the ball..

U-7, U-9 & U-11:

- Opponents must be at least **8 yards** from the ball.

U-12 & U-14:

- Opponents must be at least **10 yards** from the ball.



Ball placement for corner kick

PASSING BACK TO GOALIE

U-6:

- There is no goalie.

U-7 & U-9:

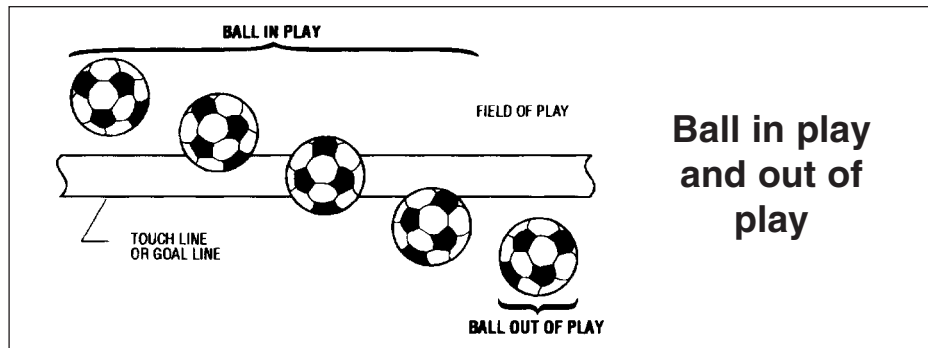
- Teams may pass back to the goalie and the goalie may use his hands within his own **penalty box**.

U-11, U-12 & U-14:

- If a player passes back to their goalie, the goalie cannot use his/her hands.
- If the goalie uses hands in this situation, a hand ball will be called by the referee and an indirect kick will be awarded.

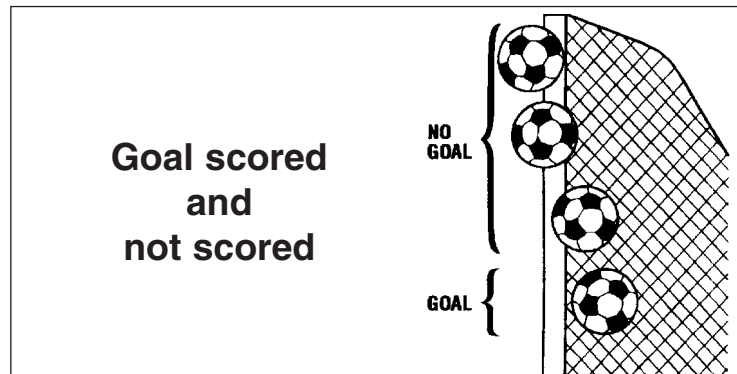
BALL OUT OF PLAY

- When all of the ball is completely over the outside of the line.



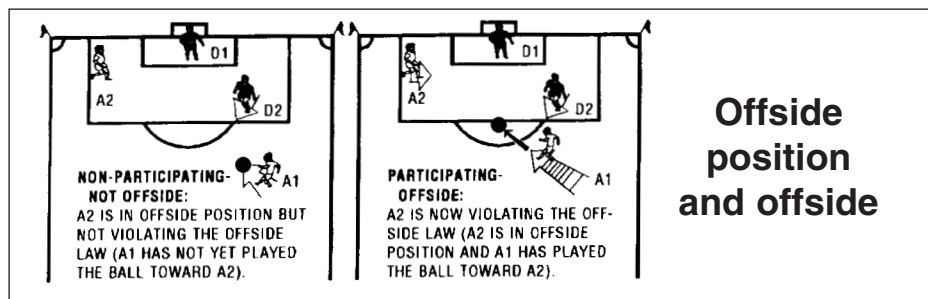
SCORING

- A goal is scored when all of the ball is completely over the outside edge of the goal line between the posts.



OFFSIDE (No offside at U6 & U7)

- The position of the player at the moment the ball is played by a teammate determines offside.
- A player is in the offside position if there are fewer than 2 opponents ahead of him in the opponents' half of the field.
- A player cannot be offside in their half of the field.



PENAL FOULS

- Kicking, tripping, hitting, holding, pushing an opponent or handling the soccer ball are the most common penal fouls.
- When a penal foul is committed, the opposing team is awarded a **direct free kick** or a **penalty kick** if the foul occurs in the penalty area.

U-6 & U-7: (No direct kicks)

- When a penal foul is committed, the opposing team is awarded a **indirect kick**.

DIRECT KICK

- Kick taken from the point of infraction. A goal may be scored.

NON-PENAL FOULS

- Dangerous play, obstruction, charging the goalkeeper or goalkeeper taking more than 4 steps.
- When a non-penal foul is committed, the opposing team is awarded an **indirect kick**.

INDIRECT KICK

- A goal may be scored only if the ball is touched by one or more players after the indirect kick is taken.
- The player taking the free kick must not play the ball again until it is touched by another player.

U-7, U-9 & U-11:

- Opponents must be at least **8 yards** from the ball.

U-12 & U-14:

- Opponents must be at least **10 yards** from the ball.

PENALTY KICK (Not at U-6 & U-7)

- Awarded when a player commits a penal foul in their own penalty area.
- All players must be **outside of the penalty area**.
- The goalie is now allowed to move the feet sideways while remaining on the goal line prior to the kick. The goalie still may not move forward off the line before the kick is taken.

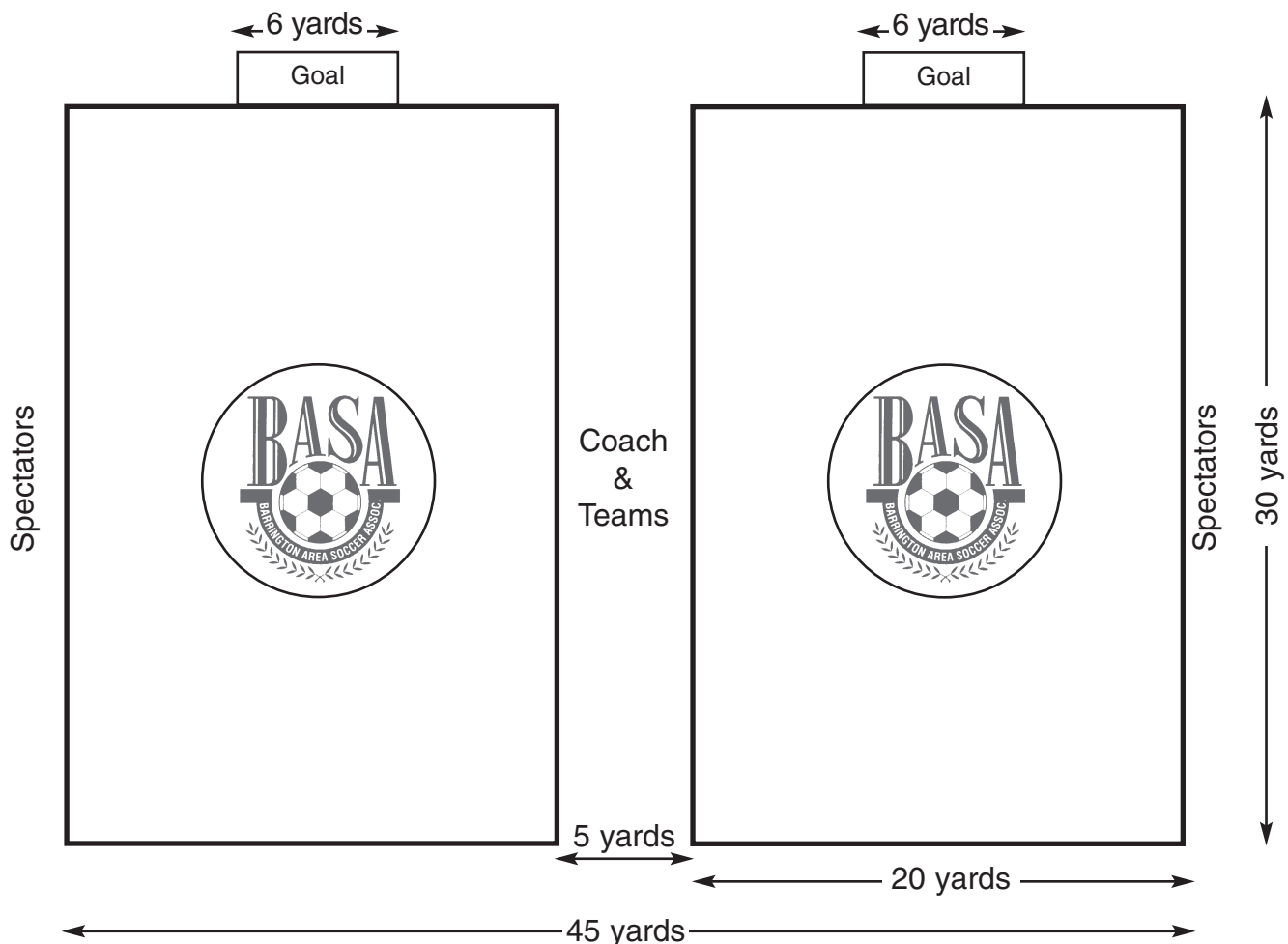
GRIEVANCES

- All grievances **MUST** be in writing and mailed to:
Emily Snyder
110 S. Hager St. Suite 203
Barrington, IL 60010

**ALL OTHER
RULES
CONFORM
TO FIFA**

U - 6 INFORMATION

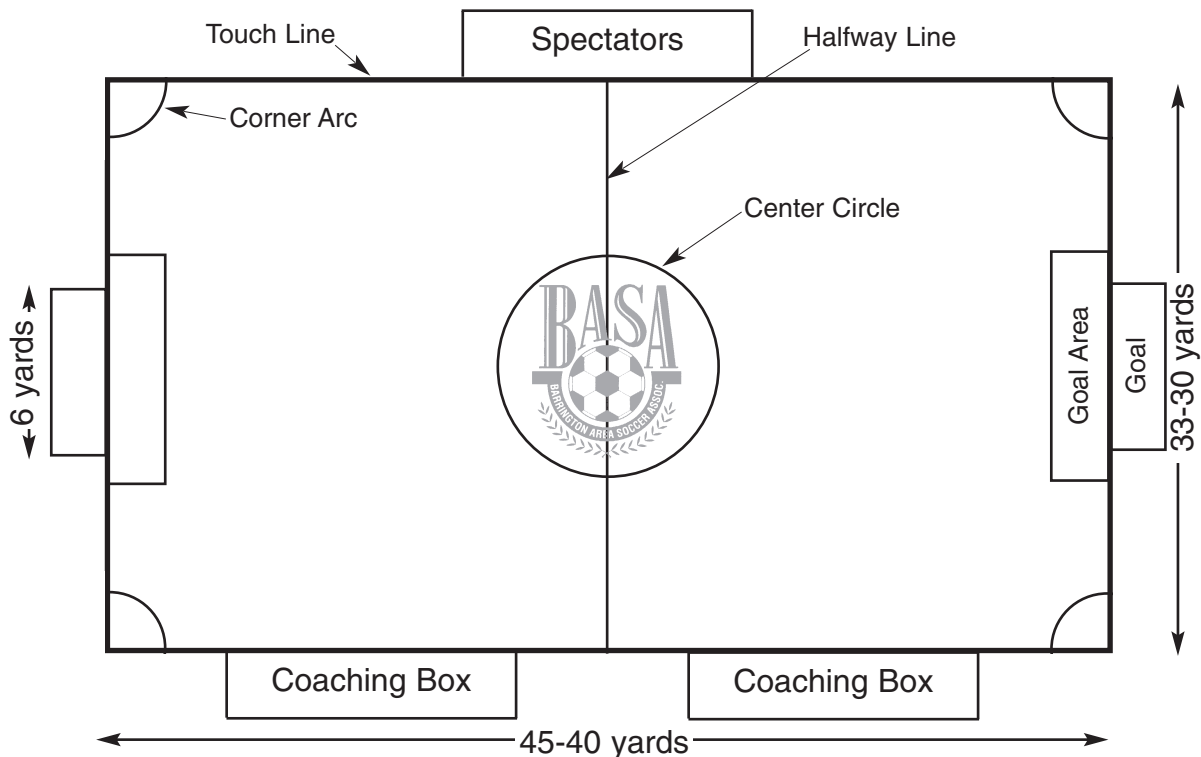
1. Field size will be 30 yards long x 20 yards wide.
2. Ball size is #3.
3. Goals' size will be 4' high by 6' wide.
4. Uniform is the same as B.A.S.A.
5. Players must wear shin guards under their socks.
6. Only three players on the field for each team - NO GOALIE.
7. White team calls coin toss at start of game with both team captains at midfield.
8. There are four 8 minute quarters with a one minute rest between each quarter.
9. Teams DO NOT change direction at half-time.
10. All players MUST play 16 minutes in every game.
11. All games end in a tie.
12. There will be no offsides called, and no direct penalty kicks.
13. Intentional hand balls will be called, and an explanation will be given to the player by the referee. The other team will be given an indirect kick.
14. Fouls that will be called are: holding; charging from behind; pushing with hands; tripping; hand balls; and any other dangerous play resulting in an indirect free kick.
15. The referee is the only person who may make calls, with no interference from the coach.



U - 7 INFORMATION

1. Field size will be not more than 45 yards or less than 40 yards in length and its width not more than 33 yards or less than 30 yards.
2. Ball size is #3.
3. Goals' size will be 6' high by 12¹/₂' wide.
4. Maximum number of players on the field at any one time is 5, one of whom must be a goalie. Minimum number is 4.
5. There are four 10 minute quarters with a one minute rest between each segment.
6. Substitutions on the fly or for injured player.
7. No throw-ins. All restarts will be kick-ins.
8. Each player should play a minimum of 50% of the total game time (20 minutes).
9. There must be a new goalkeeper for every segment NO EXCEPTIONS.
10. All players MUST PLAY all four field positions in each game.
11. Both teams will stand on the same side of the field as indicated on map. Parents and spectators will stand on the other side of the field.

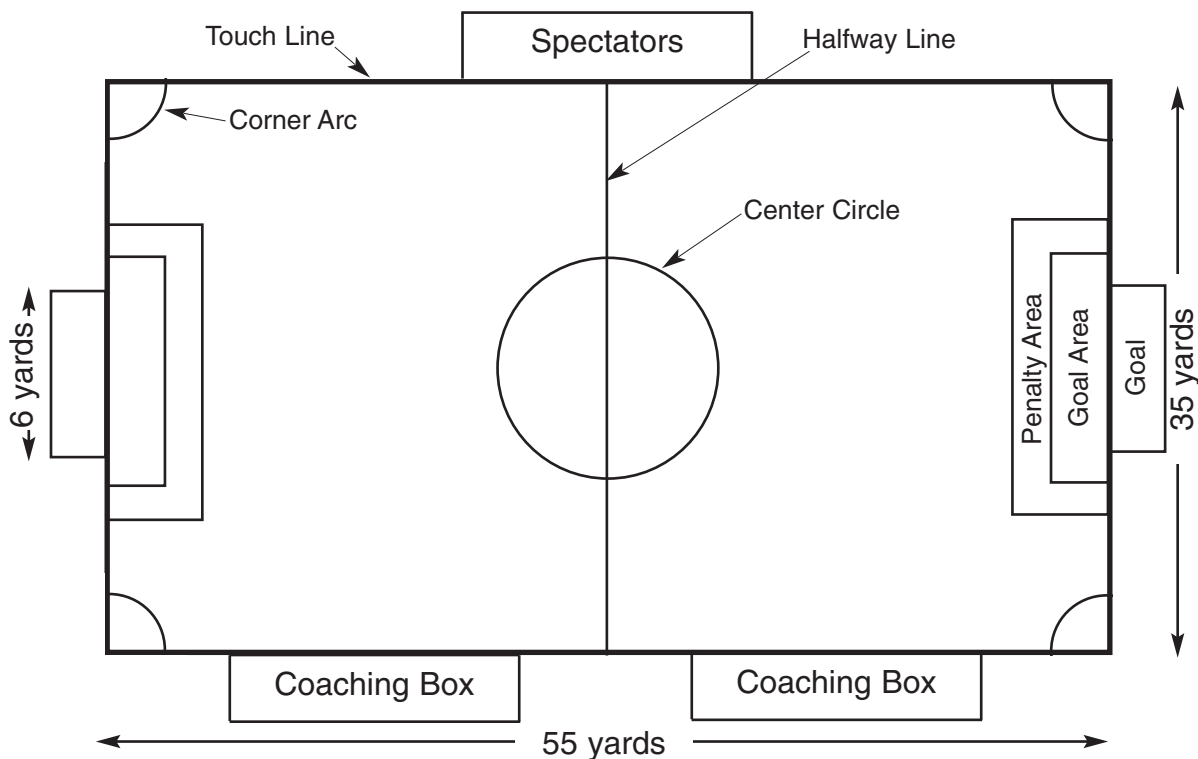
READ B.A.S.A. RULES!



U - 9 INFORMATION

1. Field size will be 55 yards in length and 35 yards in width.
2. Ball size is #4.
3. Goals' size will be 6' high by $18\frac{1}{2}'$ wide.
4. Maximum number of players on the field at any one time is 7, one of whom must be a goalie. Minimum number is 6.
5. There are two 25 minute halves with a 5 minute half-time break.
6. Substitutions: (See BASA Rules)
 - A. On the fly.
 - B. For an injured player.
7. Each player should play a minimum of 50% of the total game time.
8. Both teams will stand on the same side of the field as indicated on map. Parents and spectators will stand on the other side of the field.

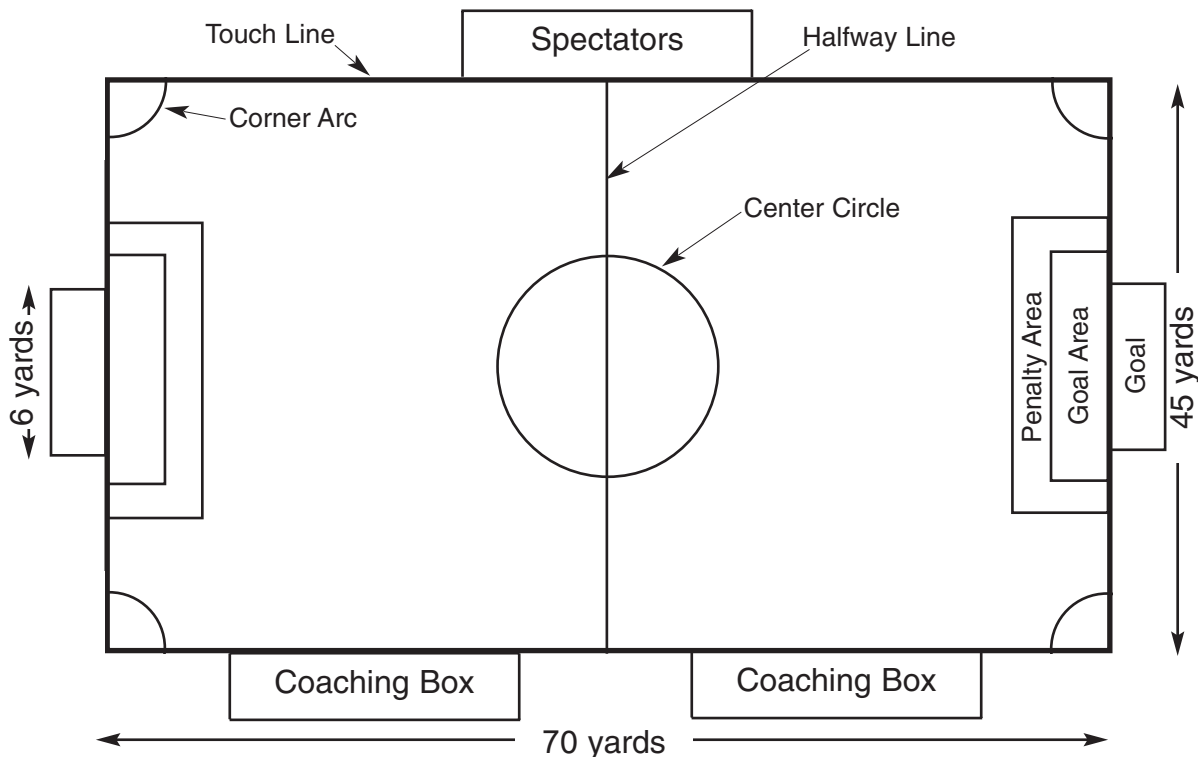
READ B.A.S.A. RULES!



U - 11 INFORMATION

1. Field size will be 70 yards in length by 45 yards in width.
2. Ball size is #4.
3. Goals' size will be 6' high by 18 $\frac{1}{2}$ ' wide.
4. Maximum number of players on the field at any one time is 8, one of whom must be a goalie. Minimum number is 6.
5. There are two 25 minute halves with a 5 minute half-time break.
6. Substitutions: (See BASA Rules)
 - A. Prior to throw-in by either team.
 - B. Prior to a goal kick, by either team.
 - C. After a goal, by either team.
 - D. After an injury, by either team, when the referee stops the play.
 - E. At half-time.
7. Each player should play a minimum of 50% of the total game time.
8. Both teams will stand on the same side of the field as indicated on map. Parents and spectators will stand on the other side of the field.

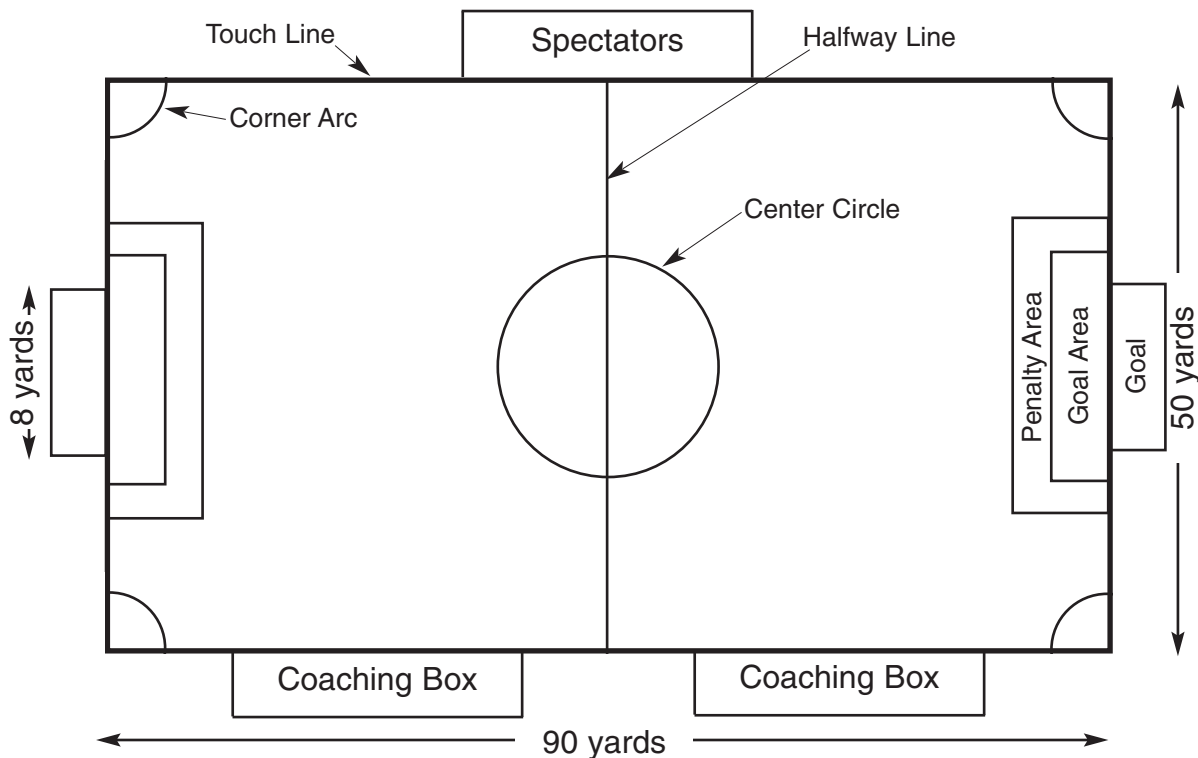
READ B.A.S.A. RULES!



U - 12 INFORMATION

1. Field size will be 90 x 50 yards.
2. Ball size is #4.
3. Goals' size will be 8' high by 8 yards wide.
4. Maximum number of players on the field at any one time is 9, one of whom must be a goalie. Minimum number is 6.
5. There are two 25 minute halves with a 5 minute half-time break.
6. Substitutions: (See BASA Rules)
 - A. Prior to throw-in by either team.
 - B. Prior to a goal kick, by either team.
 - C. After a goal, by either team.
 - D. After an injury, by either team, when the referee stops the play.
 - E. At half-time.
7. There is no guaranteed playing time. Playing time is earned by attending practices and games on a regular basis.
8. Both teams will stand on the same side of the field, as indicated on map. Parents and spectators will stand on the other side of the field.

READ B.A.S.A. RULES!



U - 14 INFORMATION

1. Field size will be 100 x 60 yards.
2. Ball size is #5.
3. Goals' size will be 8' high by 8 yards wide.
4. Maximum number of players on the field at any one time is 11, one of whom must be a goalie. Minimum number is 7.
5. There are two 30 minute halves with a 5 minute half-time break.
6. Substitutions: (See BASA Rules)
 - A. Prior to throw-in by either team.
 - B. Prior to a goal kick, by either team.
 - C. After a goal, by either team.
 - D. After an injury, by either team, when the referee stops the play.
 - E. At half-time.
7. There is no guaranteed playing time. Playing time is earned by attending practices and games on a regular basis.
8. Both teams will stand on the same side of the field, as indicated on map. Parents and spectators will stand on the other side of the field.

READ B.A.S.A. RULES!

